FUTURE PUBLIC SPACE

non⊘

NON ARCHITECTURE

We can consider "architecture" everything that has already been designed and/or built that would define a realm of conventional solutions, often repeated in a self-referential system. We imagined a counterpart, a "non architecture". A world of unexplored designs and countless possibilities, that if found, could enlarge and change permanently the boundaries of architecture. A universe of chances and opportunities never challenged by architects before. A limitless field of investigation that includes everything that is not architecture, yet.

Non Architecture Competitions aims to find unconventional and unexplored design solutions in the field of architecture. The second phase of competitions is structured in 9+1 themes: a Research Ecosystem with the purpose of exploring each theme from different perspectives. All competitions have their focus on tackling the big issues of tomorrow, by seeking nontraditional approaches in the architect's work.

The Future Public Space is one of the Non Architecture "Living Together" competitions.

INTRODUCTION

In this competition we encourage participants to come up with visionary concepts for an alternative public space that embraces today's challenges – Only 2 drawings, absolute freedom of scale, site or program. Participants are asked to propose conceptual ideas for the public space that will populate our future cities.

Public spaces are an important asset to our cities. They provide people many opportunities to come together and engage with the community. Many consider inclusivity and diversity as a value for public space to be preserved and protected.

Future Public Space is part of the "Cities of Tomorrow" competition series, developed to reimagine urban life through a variety of creative design concepts and ideas. What kind of role can we play as designers in reimagining urban life? How can we produce new inspiring visions to trigger a discussion around alternative models of urban living?

Future Public Space aims to answer those questions with particular focus on future cities and by questioning the nature of public space.

COMPETITION BRIEF

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A BROADER PUBLIC SPACE

Cities today exist in a constantly changing environment, with forces that encourage coming, going, and interactions, diversifying life and work styles, the continued evolution of transportation and mobility technology, and the conflation of digital and physical realities.

Public spaces are dynamic spaces with a constant flux and the very definition of public space is constantly evolving, but it is an essential component of any city. It has the ability to bring people together to socialize, recreate, and work. More pointedly, it attracts people to the city, builds relationships, and spurs innovation and new ideas that fuel a city's growth. Today it's legitimate to consider the virtual spaces available through the internet as a new type of public space that develops interaction and social mixing.

The perceptions of public and private, and of personal and social relationships are on the verge of major changes, along with ideas about membership and ownership, and the structure of society itself. "Public space" can be conceived as a site for the overlap of varied domains, as a place of freedom and potential beyond the reach of distinctions such as private vs. public, where the borders between domains recede. It could well be called the location in the city of the future where changes in the structure of society will be most evident.

Historically, public space has been limited to town centres, plazas, church squares, and similar spaces. The agora, the central public place of Ancient Greece (and its counterpart in Rome, the forum) was a single place where education, politics, religion, oratory, philosophy, art and athletics flourished. In physical terms it was the core of society, and was a place where the sacred and the profane met on a daily basis. The contemporary perception of public space has now branched and grown into a multitude of non-traditional sites with a variety of programs in mind.

Public spaces can strengthen the social fabric and support civil society as well as stimulate local economic development. Reducing segregation involve creating spaces where different groups can coexist and providing solutions for different socioeconomic groups within neighbourhoods. Citizens recognize themselves as members of a community only when they can equally access and use the public "place", which also presents the result of evolution and growing up of the urban fabric.

Considering the most recent events, how will we live the public space together? What new uses can a future public space incorporate? How should design approach and deal with these issues?

Submission can address some of these questions. The proposal submitted could be a device, piece of furniture, pavilion, building, urban plan or something different. Scale of intervention, program dimensions, and location are not given, and they can be arranged by the participants to better suit their design.

Projects can provide a dystopian vision but they must emphasize key design issues.

LIVING
TOGETHER

Non Architecture and all the supporting organizations collaborated in identifying a range of 30 design issues related to the research theme of Living Together.

In relation to Politics:
1. Governmental Buildings,
2. Political use of public space,
3. Citizen Participation in decision-making,
4. Demonstrations & Revolution,
5. Efficiency of management & processes,
6. Security & Law Enforcement,
7. Privacy, Data & Surveillance.

In relation to Society & Culture:
8. Integration of diverse social groups,
9. Interaction between different generations,
10. Sense of belonging & Placemaking,
11. Cultural & Religious diversity,
12. Education and Cultural exchange,
13. Gentrification,
14. Discrimination & inequalities,
15. Access to services,
16. Public Buildings & Social Gatherings,
17. Support of mentally and physically hill,
18. Co-living,
19. Digital vs physical.

In relation to Economy:
20. Capitalism & privatized spaces / services,
21. Poverty support & Income opportunities,
22. Green Economy,
23. Sharing Economy,
24. Technological development & AI.

In relation to Cities:
25. Accessibility & Land use planning,
26. Mobility and transportation,
27. Informal settlements, Housing and living conditions,
28. Sustainable impact,
29. Resilient Infrastructure & Natural Disasters,
30. Public Space organization & maintenance.

Projects should take into consideration one or more of these themes. You can also come up with new ones, as long as they are relevant to the topic of the competition. Feel free to pic from this list whatever issue might inspire you and develop it further following your creativity. We advise to focus on one or two topics in particular and make them the core of the design proposal.

If you want to receive more insights on these topics you can subscribe to our newsletter or visit our online journal. You will get articles, essays and references from our editorial team.

RULES

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PRESENTATION REQUIREMENTS

PRESENTATION
IMAGE

.JPEG
A4, 300 DPI
(2480 x 3508 px)
MAX. 5 MB

CODE_Title of the
project_Presentation

FUNCTIONAL
IMAGE

.JPEG
A4, 300 DPI
(2480 x 3508 px)
MAX. 5 MB

CODE_Title of the
project_Functional

TEXT
DOCUMENT

.DOC
Title + subtitle
5 keywords
200-word
description
↓ TEMPLATE

CODE_Title of the
project_Text

TEAM
DOCUMENT

.DOC
Team member
info

↓ TEMPLATE

CODE_Title of the
project_Team

CODE_Title.zip

This competition is an opportunity to address critical issues of tomorrow by creating innovative and unconventional ideas today. Designers are asked to answer the questions posed by the brief with absolute creative freedom.

The proposal submitted could be a device, piece of furniture, interior design project, pavilion, building, urban plan or something different. Scale of intervention, program dimensions, and location are not given, and they can be arranged by the participants to better suit their design.

Non Architecture is also unconventional in its submission requirements. The participants are asked to submit 1 ZIP folder, named with the registration code and the title of the project (CODE_Title), containing:

01. A presentation image (.JPEG) showing the qualities of your design, in one catchy and representative impression.
File name: "CODE_Title of the project_Presentation".

02. A functional image (.JPEG) showing a specific functional peculiar aspect of the project.
File name: "CODE_Title of the project_Functional".

03. A text document in Word (.DOC), that clearly states
/ the title and subtitle of the project (maximum of 10 words)
/ 5 keywords, at least 1 from the given list (page 5-6), that better explain your project,
/ a short project description (maximum of 200 words, must be written in English).
File name: "CODE_Title of the project_Text"
USE THIS TEMPLATE

04. A team document in Word (.DOC) with the team's info in the following format:
/ Name + Surname of each team member (separated clearly),
/ Nationality (multiple options can be added),
/ Institution/company (company or university attended, to be included just in case you want it to be visible once your project is published).
There is no need to create a team name.
One team should consist of 1-4 people.
File name: "CODE_Title of the project_Team"
USE THIS TEMPLATE

The CODE refers to the 5-digit number you receive during the registration process (same as the order number, in a format of #12345), it is going to serve as your registration code for the competition.

An example of naming the files correctly:
CODE: #56789
Title of the project: NonA Public
01. Presentation Image: 56789_NonA Public_Presentation
02. Functional Image: 56789_NonA Public_Functional
03. Text Document: 56789_NonA Public_Text
04. Team Dosument: 56789_NonA Public_Team
ZIP folder: 56789_NonA Public
Please, do not use the # in the file names.
/ You need to come up with your own project title and replace "NonA Public" in the example.

THE EVALUATION OF THE PROJECTS IS ANONYMOUS, so do not include your name, your registration code, or any other reference to you in the images. After being evaluated by the jury, the projects will be reconnected to their authors through the submission code. Additional details on the team

members and on the projects will be required during the submission procedure.

IMAGE REQUIREMENTS:

/ A4, portrait (vertical), 300 dpi (equals 2480 x 3508 px),
/ High Quality (for example, in Photoshop JPEG output quality: 8, or 80-85 in Gimp is recommended),
/ 5 MB maximum file size.
If the submitted images don't respect these criteria, may lead to the disqualification of the team.

FORMATTING REQUIREMENTS:

/ The Presentation, Technical and Functional Images should display ONE SINGLE VISUALIZATION each (ex. one drawing or one rendering). We recommend not to create a layout of several images.

/ There is no need to entirely fill the A4 size image or to add a frame.

/ The images do not demand for any kind of specific technique of representation, as long as they respect the given guidelines. They can be technical drawings, diagrams, collages, pictures, renders, models, paintings, hand drawings, etc. Be creative!

/ We highly recommend you to not add text to the images, please use the Text Document for further explanation. The projects should be explanatory enough through the graphic material.

/ It is compulsory to use the provided Word templates to

create your Text Document and Team Document.

/ In case the Text Document and Team Document are submitted in any other format than a Word file (.DOC), its contetnt is might be excluded from publishing.

/ The language of the submission is ENGLISH, any text written in a different language will not be taken into account during the evaluation.

EVERY SUBMISSION THAT DOESN'T RESPECT THE PRESENTATION REQUIREMENTS, MIGHT GET DISQUALIFIED FROM THE COMPETITION.

ELIGIBILITY

Non Architecture Competitions are open to all human beings, from every age and cultural background, working in groups or individually.
Teams can be formed by a maximum number of 4 people.
The registration fee is paid per team, regardless of how many members form it. Personal information of all the team members can be uploaded during the submission procedure of the final drawing.

PRIZES

Non Architecture Competitions will award two winners, one selected by each jury, and a total of 6 honourable mentions.

WINNER (2 PRIZES)
/ 2.000 euros worth in gift cards from one of the major online shops chosen by the winner
/ publication in the Non Architecture Competitions books and website
/ reviews in digital magazines and several architecture blogs

HONOURABLE MENTIONS (6 PRIZES)
/ publication in the Non Architecture Competitions books and website
/ reviews in digital magazines and several architecture blogs

NON ARCHITECTURE EDITORIAL PICK (UP TO 6 PRIZES)
/ publication in the Non Architecture Competitions books and website

FINALISTS (UP TO 36 PRIZES)
/ publication in the Non Architecture Journal

SPECIAL PRIZE
The organization might establish additional special prizes and awards during the competition development and in the evaluation phase.

Note: The appeerence on the involved architectural platforms are subject to the agenda and availability of the external platforms.

CALENDAR AND PRICING

01 - 14 September	Special registration period (40€).
15 Sept - 14 Oct	Early registration period (55€). EXTENDED
15 - 31 October	Regular registration period (70€).
01 - 15 November	Late registration period (85€).
16 - 30 November	Final registration period (100€).
01 - 15 December	Last Minute registration (115€).
06 December	Submission opens on our website.
15 Dec, 11:59 PM	Submission closes.
06-10 Jan 2021	Winners announcement.

The timing always refers to Central European Time (CET).

JURY

The jury will be formed by the following members:

Andrea D'antrassi
Associate Partner at MAD

Giulia Sonetti
Assistant professor at Politecnico di Torino, Sustainability Specialist at Green Team, Transdisciplinary Researcher at CENSE, Principal Investigator at TrUST, Fellow at the Postdoc Academy for Transformational Leadership

REGISTRATION

Thinking about the participants interested in registering in our different competitions, we are giving the possibility to register to more than one competition with a special price.

Registration Bundles:

x2 Competitions: Second competition with 50% discount

01 – 14 September	Special registration period (60€).
15 Sep – 14 Oct	Early registration period (85€). EXTENDED
15 – 31 October	Regular registration period (105€).
01 – 15 November	Late registration period (135€).

x3 Competitions: Third competition for free

01 – 14 September	Special registration period (80€).
15 Sep – 14 Oct	Early registration period (110€). EXTENDED
15 – 31 October	Regular registration period (170€).

In order to use the discount, register using the promotion link at the bottom of the competition page. In this case, the competition team should include the exact same participants for both competitions.

The registration fee is per team, regardless of how many members are on the team.

If a team wants to submit more than one proposal to the competition they will have to register each proposal separately and pay an additional fee for each proposal they wish to submit.

For a project to be accepted the team must be properly registered to the competition. All registrations will be done through the Non Architecture website (nonarchitecture.eu), where you have to create an account, log in and choose your payment option.

All the payments will be organized through our Paypal profile, in order to provide the safest procedure to all the participants. Payments will be available for Paypal accounts and credit cards. In case you do not have a Paypal account, the credit card payment will be automatically made available.

After completing the payment, you will receive a first email from Paypal which confirms the transaction. Non Architecture will later accept your payment and provide you with a registration code. THE REGISTRATION CODE WILL BE THE FIVE DIGITS CODE INDICATED AS "ORDER NUMBER", which will be sent to you once your payment is accepted. Before confirmation email from Non Architecture arrives, your payment will be kept on hold and you will be able to cancel your purchase any time you want without any consequences.

After your Non Architecture confirmation is sent, you can't cancel your payment anymore and it is not possible to get a refund of the registration fee.

In case Paypal is not available in your country, contact us at info@nonarchitecture.eu

SUBMISSION

| 2 x .JPEG 2 x .DOC | → | upload to WeTransfer & "get transfer link" | → | Non Architecture website: submission form |

ZIP folder

Submissions must be done through the Non Architecture website (nonarchitecture.eu), before the submission period ends, the deadline is indicated in the calendar.

The submission surface opens 2 weeks before the submission deadline. It is going to be placed on the Non Architecture website, on the corresponding competition page.

Submission process:
1. Create your ZIP file, containing 2 JPEG images and 2 DOC files.
2. Upload it to wetransfer.com and choose the option "Get transfer link". Make sure that you save your link for future use.
3. Go to nonarchitecture.eu and fill the submission form, there you need to include the WeTransfer link you created.

By filling the form, your submission is finalized. You are going to receive one confirmation email when you finalize your submission on the website.

No submissions will be accepted by e-mail or any other medium.
The submission page will be automatically closed after the submission date and time are reached, not allowing any modifications.

We suggest to upload your project 24 hours in advance to make sure that everything works out correctly. This way you have time to solve any issues that might come up along the submission process.

EVALUATION

The core values of the competition are:
/ Innovation – In terms of program management, technology and originality of the formal solution proposed.
/ Communication – Clarity, appeal and experimentation in the presentation of the proposal.
/ Relevance – The degree to which the proposal is related or useful to the proposed theme.

These values will lead the selection of the finalists' projects and they will be used by the jury as a guideline in their decision.

Remember that this is a competition of ideas, an opportunity to experiment and explore the limits of architecture representation. The jury reserves the right to award any proposal that fails at any of the parameters mentioned in these rules, as long as it justifies the breach of the rule in favour of the value of the proposal.

The voting system to choose the winning projects is as follows:

1. The Non Architecture competitions team, following the main values of the competition, will make an initial selection of 50 finalist projects in response to the above mentioned criteria. The amount of pre-selected projects can slightly vary according to the judgment of the pre-selection team.

2. The members of the jury will study the pre-selected projects privately and give an evaluation for each one of them. Votes will be compared and revised to reach a common agreement on the selection of winners and honourable mentions.

In order to guarantee the authenticity of the awarding process, the prize's selection cannot be appealed.

INTELLECTUAL PROPERTY

All the materials submitted to the competition will become part of Non Architecture Competitions' files. Non Architecture will have full rights to publish and promote this material, always making proper mention of their authors. The material might also be used for the platform's merchandising and exhibition purposes. For any other purpose, the authors of the projects will keep full rights over their design and will be asked to grant permission.
By submitting a proposal you are giving Non Architecture the right to use the received material in both printed and

online publications. Non Architecture Competitions will also have the right to slightly modify any of the mentioned materials in order to better adapt it to the different formats and layouts that different publications might have.

ADDITIONAL NOTES

1. Non Architecture reserves the right to make any changes to this document (dates, deadlines, requirements, etc.) as long as the changes benefit the majority of the competition participants. Any modifications will be announced on the Non Architecture Competitions Facebook page, Instagram account and weekly newsletter. It is the responsibility of each team to check the above mentioned sources on a regular basis to follow and incorporate if any changes are made.

2. The purpose of this competition is an intellectual exercise and will not be built. To produce a relevant collective research, a minimum amount of 50 registrations has to be submitted. If the registrations are less than 50 by the day of the deadline, Non Architecture reserves the right to proceed with the evaluation and publication, without awarding the monetary prize. In this eventuality, all the registration fees will be reimbursed to the participants.

3. No one has hired Non Architecture to organize this contest. The only purpose of this initiative is to raise questions that could lead to the progress of architecture

practice and engage a community of enthusiastic and creative designers in the creation of what could be a new way to represent architecture. The idea and program of this competition have been fully developed by the Non Architecture Team to serve solely as an academic exercise.

4. Non Architecture Competitions is not held responsible for a breach of contract regarding the publications.

CONTACTS

For additional info please check the FAQ on our website: www.nonarchitecture.eu/faq

During the competition, all participants are permitted to ask questions which help them better understand the project description and/or any other aspect of the competition. Any questions that are not resolved in this document must be made through the Non Architecture Facebook page. This ensures that all participants have access to the same amount of information.

THE NON ARCHITECTURE TEAM AND ALL THE COMPETITION PARTNERS WISH YOU THE BEST LUCK, CONFIDENT THAT YOU WILL APPROACH THE CONTEST WITH ALL YOUR CREATIVITY AND INNOVATIVE MIND.

INFO@NONARCHITECTURE.EU
WWW.NONARCHITECTURE.EU

CURATOR

non architecture

RESEARCH
PARTNERS

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A Visionary Platform for Architectural Research

DOM publishers

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ROMA TRE
UNIVERSITÀ DEGLI STUDI

Future Urban Legacy Lab

Rhinoceros
modeling tools for designers

inarch

European Urban Knowledge Network

UTH

METABOLISM OF CITIES

AMBASSADORS

show it better.

URBAN DESIGN LAB

A|S

LANDSCAPE FIRST